

Here's your **Music Technology I Curriculum** aligned with **NAfME (National Association for Music Education) 2014 Music Standards**—specifically focusing on the “**Creating**,” “**Performing**,” “**Responding**,” and “**Connecting**” strands, as applicable to **Music Technology**.

NAfME Standards Alignment for Music Technology I

Unit	Project Focus	NAfME Standards	Explanation
Unit 1 Intro to Soundtrap	Basic DAW functions, loops, effects	<i>Creating 1.1.1 (Imagine)Performing 4.1 (Select)</i>	Students explore and choose sounds, loops, and FX; begin to imagine music they want to create.
Unit 2 Composing with Loops	“Soundtrap Exit Slip” Project	<i>Creating 1.1.2 (Plan and Make)Creating 1.1.3 (Evaluate and Refine)Creating 1.1.4 (Present)</i>	Compose using loops and original ideas; refine through editing and automation; present/share finished track.
Unit 3 Sampling and Remixing	Remix project using samples	<i>Creating 1.1.1 (Imagine)Connecting 11.0 (Relate Music to History and Culture)Responding 8.1 (Interpret)</i>	Students explore cultural relevance and ethics of remixing; choose meaningful samples.
Unit 4 Podcast Interview	Interview-based podcast	<i>Creating 1.1.2 (Plan and Make)Connecting 11.0 (Cultural & Personal Context)Responding 9.1 (Evaluate)</i>	Students design and create podcasts around their chosen topics, expressing ideas and evaluating their peers’ work.
Unit 5 Sound Effects Story	Non-verbal storytelling	<i>Creating 1.1.3 (Evaluate and Refine)Responding 7.1 (Perceive & Analyze)</i>	Focus on emotional storytelling with only sound; students reflect on the emotional impact of music and FX.

Unit 6 Music Producer Podcast	Research & present musical influence	<i>Connecting 10.1 (Relate Music to Personal Experience) Connecting 11.0 (Cultural Context) Responding 9.1</i>	Analyze how a producer's style influenced musical genres and personal taste.
Unit 7 Beats Challenge	Full production project	<i>Creating 1.1.4 (Present) Responding 9.1 (Evaluate) Performing 4.2 (Interpret & Express)</i>	Students present original work with effects and techniques; peer-evaluate based on rubric.

Key NAFME Standards Used

Here are the NAFME standards most closely tied to your course:

Creating

- **1.1.1 Imagine:** Generate musical ideas.
- **1.1.2 Plan and Make:** Organize musical ideas using technology.
- **1.1.3 Evaluate and Refine:** Improve compositions based on feedback.
- **1.1.4 Present:** Share final compositions or recordings.

Performing (for tech performances and presentations)

- **4.1 Select:** Choose appropriate sounds/tools for performance.
- **4.2 Interpret:** Use expressive intent with automation/effects.

Responding

- **7.1 Analyze:** Identify expressive qualities in audio/media.
- **8.1 Interpret:** Describe how creators use elements for expression.
- **9.1 Evaluate:** Use criteria to evaluate others' work.

Connecting

- **10.1 Personal Context:** Connect music to personal identity and experience.
- **11.0 Cultural Context:** Understand music in social and historical contexts.

Would you like this organized as a downloadable document or template for curriculum submission? I can generate that in a Google Doc or editable format.